## FISCAL NOTE

AGENCY'S ESTIMATES

Date Prepared: April 11, 2023

Agency Submitting: Department of Health and Human Services, Aging and Disability Services

Items of Revenue or Expense, or Both	Fiscal Year 2022-23	Fiscal Year 2023-24	Fiscal Year 2024-25	Effect on Future Biennia
State Staffing and Associated Costs (Expense)		\$213,399	\$282,138	\$564,276
System Interfaces (Expense)		\$168,750		
Contractual Staffing and Associated Costs (Expense)		\$81,000		
Total	0	\$463,149	\$282,138	\$564,276

## **Explanation**

(Use Additional Sheets of Attachments, if required)

The Aging and Disability Services Division (ADSD) reviewed this bill draft request and determined that it will have a fiscal impact on the division. Sections 18, 19, 23, 24 and 27 of this bill establish the procedure for a claimant to claim a partial refund and for the Aging and Disability Services Division to grant or deny a claim. This bill establishes a property tax refund program for older adults, that would be administered by ADSD. A new program would need to be added to the current WellSky system, with a total estimated implementation cost of \$168,750. Three new State staff will be required (Social Services Program Specialist III, Administrative Assistant III and Management Analyst II). Estimated costs for these positions is \$213,399 SFY 23-24, \$282,138 SFY 24-25. Contractual staff (one Project Manager) would be needed for six months of the state fiscal year to manage, oversee and facilitate the implementation process. Estimated total costs for this contractual staff is \$81,000.

	Name	Tiffany M. Lewis	
	Title	ASO IV	
GOVERNOR'S OFFICE OF FINANCE COMMENTS  The agency's response appears reasonable.	Date	Tuesday, April 04, 2023	
	Name	Amy Stephenson	
	Title	Director	

SB 374 Aging and Disability Services Division

System	Implementation Costs	Ongoing Annual Costs
WellSky new program addition	\$168,750	\$0
TOTAL	\$168,750	\$0

Contractual Staff	Implementation Costs	Ongoing Annual Costs
Project Manager, and Associated Costs.	\$81,000	\$0