

Assembly Bill No. 10–Committee on Judiciary

CHAPTER.....

AN ACT relating to gaming; revising provisions relating to the unlawful use or possession of certain devices in a game; and providing other matters properly relating thereto.

Legislative Counsel’s Digest:

Existing law provides that it is unlawful for a person to use or possess with the intent to use, or to assist another person in using or possessing with the intent to use, certain devices to obtain an advantage at playing any game in a licensed gaming establishment. (NRS 465.075) **Section 1** of this bill: (1) adds software or hardware, or any combination thereof, to the list of prohibited devices; (2) provides that the prohibition applies to any game that is offered by a licensee or affiliate; and (3) removes the definition of the term “advantage.”

EXPLANATION – Matter in *bolded italics* is new; matter between brackets ~~omitted material~~ is material to be omitted.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

Section 1. NRS 465.075 is hereby amended to read as follows:
465.075 ~~[(a)]~~ It is unlawful for any person to use, possess with the intent to use or assist another person in using or possessing with the intent to use any computerized, electronic, electrical or mechanical device , *or any software or hardware, or any combination thereof*, which is designed, constructed, altered or programmed to obtain an advantage at playing any game in a licensed gaming establishment ~~[(a)]~~ *or any game that is offered by a licensee or affiliate*, including, without limitation, a device that:

- ~~[(a)]~~ 1. Projects the outcome of the game;
- ~~[(b)]~~ 2. Keeps track of cards played or cards prepared for play ~~[(c)]~~
- ~~[(c)]~~ *in the game;*
3. Analyzes the probability of the occurrence of an event relating to ~~[(a)]~~ *the* game; or
- ~~[(d)]~~ 4. Analyzes the strategy for playing or betting to be used in the game,
↳ except as may be made available as part of an approved game or otherwise permitted by the Commission.

~~[(2)] As used in this section, “advantage” means a benefit obtained by one or more participants in a game through information or knowledge that is not made available as part of the game as approved by the Board or Commission.~~

Sec. 2. (Deleted by amendment.)



Sec. 3. This act becomes effective upon passage and approval.

